

Ángel F. Alegre García

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Objective

A full-time position in Microsoft as a Software Design Engineer

Education

B.S. in Computer Science (5 years major), expected July 2008
Universidad de Extremadura (UNEX), Spain
Grade Point Average: 9.037 out of possible 10

Coursework highlights (name and grade):

- Introduction to Programming 10 out of 10
- Programming Lab I 10 out of 10
- Data Structures and Algorithms 10 out of 10
- Programming Lab II 10 out of 10
- Data Structures and Algorithms II 10 out of 10
- Concurrent Programming 10 out of 10
- Parallel Algorithms 10 out of 10
- Declarative Programming 10 out of 10

Final year (2007-2008) at the University of New Mexico (UNM), United States

Courses taken at UNM: Advanced Topics on Compiler Construction, Design of Large Programs, Public Speaking, Technical and Professional Writing

Computer Skills

Programming languages: C++, Visual C++, C, Java, ML, SQL, Matlab

Operating Systems: Windows, Mac OS X, Linux

Software: Visual Studio 2005, Eclipse, Word, Excel, PowerPoint, SVN

Other Skills and Abilities

Fluency in English and Spanish, both written and spoken

Fast typewriting speed: 350 keystrokes per minute

Honors, Awards and Accomplishments

Coca-Cola Regional Writing Contest: 1998 – 5th place

Donettes Promotion: 2004 – Winner of many prizes using a script created by me

UNEX Programming Contest: 2004 – 4th place, 2005 – 3rd place, 2006 – 2nd place

ACM South Western European Regional Programming Contest (UNEX): 2005, 2006

ACM Rocky Mountain Regional Programming Contest (UNM): 2007 – 8th place

UNM TopCoder Competition: 2007 – 2nd place

References

Available on request